QUAD 4000 QUICKSTART GUIDE

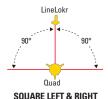


LINE. SQUARE & PLUMB:

You can square left and right from your base line.







NOTE: The key to achieving the most precise results for line, squaring and plumb applications is making sure the Quad 4000 is directly over the center point and the LineLokr is directly on centerline at your far point.



- (1) Set up LineLokr on centerline of far point, turn on power ② and raise antenna. If using a tripod or trivet mount, make sure the LineLokr bullseye bubble is level and the plumb bob laser spot is directly over your point.
- (2) Set up Quad at corner point that you want to square off of or center point to square left and right at one time as illustrated above.
- (3) Power up the Quad 4000 \odot and make sure the antenna is in the upright position. When powered up, the Quad will automatically default to the 'VERTICAL' mode for the line, square and plumb applications.
- (4) Level the bullseye bubble on the Quad by extending or contracting the tripod legs.
- (5) Adjust the Quad directly over your point using the laser plumb bob (readjust tripod if necessary to get over point)
- (6) Aim the Quad at the LineLokr using sighting device (recheck and make sure you are still directly over your point) The Quad 4000 will automatically seek the LineLokr and lock on to line. Once locked on, the Quad will transmit both vertical lasers for line, square and plumb.

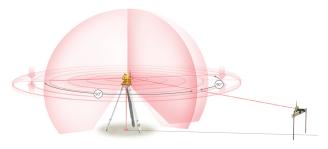


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LEVELING ONLY: For all levelling tasks

- 1 Set up Quad 4000 on the tripod and level Quad bulls eve bubble by extending or contracting the tripod legs
- (2) Power up Quad (3)
- (3) Using "Mode" (1) button toggle until "Horiz Mode" is displayed on the control panel. Quad 4000 will automatically self-adjust to level. Once level, the horizontal laser will begin transmitting a 360° signal. (Self-leveling time is about 15 seconds)

LINE, SQUARING, PLUMB AND LEVEL (ALL FUNCTIONS AT ONCE)



Follow steps (1) - (2) in (A) (reverse side), but after (3) powering up with Quad 4000, depress (1) (mode button) until display reads "Vert + Horiz" then follow steps (4), (5) and (6).